

#### **Tournament Dates:**

- Friday, November 17, 2023
- Saturday, November 18, 2023
- Sunday, November 19, 2023

# **Important Information**

Cost: \$1495.00
 Divisions: U10 to U13
 Categories: AA, A, BB

Gate Fees: NO Gate Fees, City or University Of Guelph Parking Pass may apply

Guarantee: Four (4) games Guarantee

\*\*\* Tournament Souvenirs for ALL Participants \*\*\*

### **GAME LENGTHS**

### **Round Robin**

Warm-up 2 minutes

Game Time 10 – 10 – 10 minute stop time periods

Semi-finals and FINALS All Semi-finals and finals games on Sunday

Warm-up 3 minutes

Game Time 10 – 10 - 15 minute stop time periods

Ice will be resurfaced at the end of every game.

# Arenas

- Centennial Arena
- Sleeman Centre
- University of Guelph (twin pads)
- Cambridge Sport Park (twin pads)
- Exhibition Park Arena
- Victoria
- Fergus (twin pads)
- West End Recreation Complex (twin pads)
   tournament main office

# Registration

# **Level to Register Your Team**

Team should register at the same level that they are rostered at, however teams can request to play 1 Level higher by registering at the desired level and indicating rostered level when filling out the registration form and the committee will take all request into consideration.

Teams that are part of the Alliance organization or other organization and final seating level of AA/A is not determined till after the tournament are asked to register at previous season final seating. If the team final seating of previous year was Single A and wish to play 1 level high please follow previous paragraph.

The committee has the final decision of all team seating.



# **Bring With You to Registration:**

Travel permit/permission from your home association to attend.

Regular and affiliated players approved Hockey Canada (HC) or Hockey USA rosters/cards.

**Note:** The tournament only requires that you have your travel permit and roster in your possession when you check in to your first game.

# **Hotel Accommodation**

**Hudson Travel Group is the exclusive travel partner for all tournaments hosted by Guelph Minor Hockey Association.** One of the criteria of acceptance into our tournaments will be that your hotel accommodations have been secured through Hudson Travel Group. They have blocks put aside at all the participating host hotels so been sure to contact them early and secure your spot. We thank you in advance for your support.



**Scheduled game start times are approximate.** Your team must be ready to play 15 minutes prior to the scheduled game time, except for the first game of the day. There is a mercy rule, PLUS extra time built into the schedule so your team <u>must be ready to play 15 minutes prior to the scheduled game</u> time or run the risk of forfeiture. The final decision of start time will be determined by the arena convenor and the tournament committee. Teams that are not ready to start their games on time or within the 15-minute window may risk forfeit such games at the discretion of the arena convenor. Due to the nature of our scheduling, time restrictions will be enforced. Any teams failing to ice a team (Players: minimum of 7 skaters plus 1 goaltender; Team Officials: a carded coach and trainer) shall forfeit that game (1 - 0). If a player is set to arrive late to a game, they must be on the game sheet prior to the game started otherwise will not be eligible to play. Due to unforeseen circumstances the tournament will not be held responsible for any last-minute changes in schedule including any cost that team's may occur.

**Division Standings:** The tournament standings will be determined in the following orders, Game Points (2 - win, 1 - tie, 0 - loss), ties will be determined by the tie breaker rules as described in the tie breaker format. The website standings are configured to reflect our tournament points and tie-breaking rules and tie breaking

# **Mercy Rule**

If the goal differential is **five goals in the third period**, the clock shall change to running time. If subsequently the margin is reduced to less than five goals respectively, the clock will revert back to stop time. During running time, minor penalties will be 3:00 minutes and major penalties, 7:30 minutes. The mercy rule is in effect for all games in the round robin play ONLY.

#### **Time-Outs**

There will be one 30 second time-out per team per game including round robin and elimination rounds.

### **Overtime**

Elimination is only applicable for semi-final and final games. The following format is to be used:

- Teams play a five-minute overtime period of 3-on-3 hockey
- The OT period is played sudden-death style, so the first team to score wins
- After the five minutes, if no one has scored, the game goes to a shootout

# Shootout

- Each team selects three shooters to go for the three rounds of the shootout. Each team shoots once per round
- The team with the most goals scored after the three rounds wins the game If the teams score the same amount of goals in the three rounds, then it goes round by round until one team scores and the other does not
  - No player may shoot twice until all players, excluding goalies, have participated in the shootout.



## **Tie-Breaking Formula**

Tie-breaking and the determination of the round robin standings will be based, in order, on:

- 1) **Points:** Total number of points for all games played in the round robin
- 2) **Points Between:** (Head to Head) when two teams ONLY are tied in points, the game played between those tied teams
- 3) Least Tallies Against: Total scores against in all games played
- 4) **Differential:** The best ratio of "Goals For/(Goals For + Goals Against)" in all round robin games
- 5) Most Tallies for: Total scores for in all games played
- 6) **Coin Toss:** A toss of a coin by the tournament chairperson. (team do not have to be present, the results will be posted on the website.)

NOTE: The Tournament Website has been configured to automatically determine standing based on the rules above.

# **ADMINISTRATION, RULES and POLICIES**

### **Admission - NO GATE FEE**

# **Eligibility**

Only teams with approved Hockey Canada (HC) or Hockey USA rosters/cards will be permitted to play.

A maximum of seventeen (17) players may participate in any one game, with a maximum of 2 goalies

There shall be a maximum of six (6) team officials registered to any team. Only five (5) may go on the bench.

Affiliated players may participate only if listed on an approved Affiliated Players List.

## **Travel Permit. / Player Rosters**

All teams must be prepare to present either the travel permit or their official player roster(s) at anytime during the tournament to the tournament convenor or committee.

#### General

Teams will play a minimum of four (4) games. Please check your schedule to ensure it is accurate. You are guaranteed four games against different opponents. In the event of a conflict, please notify the Registrar as soon as possible.

This is a OMHA sanction tournament therefore OMHA rules applies.

- Please ensure that team officials carry both approved team roster and travel permits.
  - a). **Approved team roster** approved by their (OMHA, Alliance, GTHL, NOHA, USA Hockey; etc) Governing Body.
  - b). **travel permit** or letter of permission from their local hockey organization must be presented to the Tournament officials prior to first game.
  - d). All teams must have a certified trainer on the bench at all games.



- 3. All players and coaching staff official registration documents (as outlined in 2-a) must be available for examination at any time during the course of the Tournament upon request by the tournament committee.
- 4. All players must wait until the ice machine is off the ice and the gate is closed before entering the ice pad. Player may be subject to suspension from the tournament for entering the ice pad early. Hockey Canada rules and OMHA regulations will govern all games with the following additional rules for the tournament operation.

Team association rules in effect for all equipment requirements – including mouthguards, and neckguards.

**Home jerseys will be white (or lighter colour),** if a colour conflict arises, the home team will be asked to wear their alternate set. If the home team does not have an alternate set, the visiting team will be asked to wear their alternate set.

No one, other than players, coaches and trainers are allowed in the dressing rooms or the hallway leading to the dressing rooms before and after games.

Any player/coach receiving a second major penalty MAY be immediately suspended from further play in the tournament.

Dressing rooms are to be cleared, inspected and keys returned to the tournament office within 30 minutes of the game ending. The bench and dressing room is to be cleaned by departing team. Any damage found by arriving team is to be reported to the tournament office. Any damages that occur will be the responsibility of the team and bills for damages will be assessed and could result in the team being expelled from the balance of the tournament.

Due to variations in League rules, any player or coach under suspension entering the tournament is asked to consult their league and association rules regarding if they are cleared to play.

The Tournament Committee will **not** overturn a referee's decision under any circumstances. If a game sheet has been incorrectly marked the team representative **ONLY** can contact the powerplay committee through the arena convenor where the committee will review and determine the best course of action. The committee reserves the right to make decisions regarding interpretation of the rules, or for safety reasons also reserves to right remove a team from the tournament. All decisions made by the Tournament Committee are final.

### **Refund Policy**

Refunds will be issued in form of a cheque.

Refunds will be issued after a written (email) request is made based upon the following:

Full refund less \$100.00 administration fee, for requests received 45 days before the first day of the tournament.

No refund will be given, for requests received within the 45 days before the first day of the tournament. Additionally, no refunds will be given to team that do not want to participate do to the opponents, or schedule. No refunds will be given to teams do to unforeseen circumstances or scheduling readjustments during the tournament.

# **Release from Liability**

Acceptance of a team's entry releases the tournament committee and officials, the arena management and everyone connected with the tournament from all liability for injury or accident which may be incurred by a player, team official or spectator while attending or participating in the tournament.

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# **PowerPlay Tournament Code of Conduct**

# What is the Purpose?

The purpose of the code of conduct is to ensure the tournament volunteers, referees, and arena convenors along with it's participants are adhering to an environment and behaviour that is expected throughout the tournament. The PowerPlay committee will enforce a set of expectations around violence, vandalism, and inappropriate behaviour for participants.

#### Vandalism?

During the tournament if vandalism at a facility is reported to the arena convenor the arena convenor reserves the right to contact the local authorities or city facility management to report the issue. The PowerPlay Tournament is not responsible for any lost or stolen articles or any type of vandalism during the tournament.

# What type of incidents should or can be reported?

All forms of violence, vandalism or inappropriate behaviour are unacceptable on properties, in facilities or programs. Incidents involving the following should be reported.

- Verbal assault
- Physical assault/harm
- Use of alcohol/drugs
- Harassment
- Threats/ aggression
- Vandalism
- Theft

# **Expected Code of Conduct?**

The PowerPlay hockey tournament is an event that has an element of competition and therefore can create an atmosphere that can bring emotions and behaviour that is considered unwanted or offensive. It is important that everyone is treating everyone with respect in a heavily enjoyable atmosphere. Issues reported to the arena convenor will be treated seriously and may result in individuals or teams being asked to leave the facility or tournament.